

BRANT COUNTY MINOR HOCKEY ASSOCIATION Brant Early Bird Fall Fling September 26TH Thru September 28TH, 2025 OMHA Sanction Permit - 24584

Tournament Rules and Regulations

- 1. This is an OMHA sanctioned tournament. All O.M.H.A. rules and regulations shall apply.
- 2. **Approved roster sheets** must be presented at least one hour before the team's first scheduled game at the tournament office. **No roster your team cannot play.**
- 3. Travel Permits are required by ALL teams including OMHA teams. Please refer to subsection 19.1 paragraph (N) for further details.
- 4. Each team is guaranteed 4 games.
 - i. U10 thru U13 non-body contact play
 - ii. U14 thru U16 body contact play
- 5. All games except semi-finals and finals will be played on a point(s) system based on Win, Lose or Tie. There will be no OT in round robin. Win=2pts, Tie=1pt, Loss=0pts.
- 6. U12 Div Semi finals will be, teams that finish 1st in their pool will advance to the semi finals, the 4th overall team by point will also advance
- 7. Tie Breaking rules: GF% Best goals against from all games played Least amount of penalty minutes all games played all penalty minutes will be counted Coin flip best 2 of 3
- 8. The winners from the Semi-Final games will play in the Finals and placed in the schedule by the game description on tournament schedule NOT points value or seeding.
- 9. Semi-Final and Final games Home and Away placement will be decided by the description in the schedule; not by points value or seeding.

- 10.All players in the quarter, semi and final games must have played at least one (1) of the preliminary round games of the tournament. If not, the player will be removed from the quarter, semi, or final game.
- 11. Participation in this tournament is based on a first to register and remit payment basis. No postdated cheques will be accepted to hold a spot.
- 12.BCMHA reserves the right to accept or decline any team.
 - One of the criteria for acceptance into our tournaments is that any team requiring accommodations must secure through our partnership established with Experience Travel.
 - i. Experience Travel has secured blocks at participating host hotels in the local area. Contact them early to book your team.
- 13. Withdrawing from the Tournament: Team must provide written notice of 20-days [September 6th, 2025] for a full refund. If a notice of withdrawal is received 19 days or less any refund will be subject to finding a replacement team. If no replacement team is found no refund will be provided.
- 14. Dressing room keys will be issued to the Team Officials prior to each game by the Brant Sports Complex Arena Front Desk. The assignment of dressing rooms is completed by employees of the Brant Sports Complex.
- 15. Teams will be held responsible for any damages caused to the facilities utilized for this tournament. It is the responsibility of the Team Officials to inspect the dressing room prior to occupancy and report any damage previously caused immediately to the Tournament Officials.
- 16.Team Officials are responsible to ensure that the team's dressing room always remains locked. The Brant County Minor Hockey Association, the Tournament Committee and the facility provider accepts no responsibility for the loss/theft of, or damage to any personal property left in the dressing rooms at any time.
- 17.At least one team Official MUST accompany the team to the room with the room key after every game. Any hallway altercations may result in team disqualification at the discretion of the Tournament Official/Convenor.

- 18.If there are conflicting sweater colours, the home team will be expected to wear sweaters of contrasting colour. Please bring 2 sets of sweaters.
- 19.OMHA sanctioned tournaments are required to use GameSheets Inc. (SGI). All bench members must visit the tournament desk in person to sign off on the iPad 30 mins prior to game time. No iPads are permitted to be removed from the tournament desk and brought into dressing rooms.
- 20. Teams must be dressed and ready to play at least 15 minutes in advance of their scheduled game time if games are ahead of schedule.
- 21. There will be a 3-minute warm-up period prior to each game. Any team delaying the start of a game will be subject to penalty as per Hockey Canada Rules (10.1)(10.15)
- 22. The warmup clock will start once the referee/linesman step on the ice.
- 23.All preliminary round robin U10 thru U14 games will be a 10-10-10 minute stop time format with no time outs or overtime. All preliminary round robin U15 and U16 games will be a 10-10-15 minute stop time format with no time outs or overtime. Regular Round Robin games will be curfewed at 50 minutes depending on the convenor's discretion. The curfew time will be noted on the official game sheet and signed by both team(s) officials before start of the game. The arena facility clock will be used as the official start of game.
- 24. Mercy rule, if a team is ahead by Seven (7) goals in the 2nd period or FIVE (5) goals in the 3rd period, the clock will run straight time. If the gap is reduced to three goals, then the game will revert to Stop Time. The only time the clock would be stopped is if an on-ice injury should occur. Run time will not occur in the Semi's and finals.
- 25. There are no timeouts during the Round Robin and Quarter Final games.
- 26. Semi-final and Finals will have one 30sec. time out for each team.
- 27.If 2 teams are tied in standings, head-to-head match up will decide the top team. If teams are still tied, this is how the tie will be broken:
 - i. The team with the fewest goals scored against them

- ii. The team with the best differential in all games
- iii. The team with the most goals scored
- 28. If 3 or more teams are tied, this is how the tie will be broken:
 - i. The team with the fewest goals scored against them
 - ii. The team with the best differential in all games
 - iii. The team with the most goals scored
 - iv. The team with the fewest penalty minutes
 - v. A coin toss
- 29.U10 thru U14 Quarter-final games will be a **10-10-10** minute stop time format with NO time outs and over-time if applicable will be as per rule 35 below. U15 thru U16 Quarter-final games will be a **10-10-15** minute stop time format with NO time outs and over-time if applicable will be as per rule 35 below
- 30.All Semi-final games will be a **10-10-15** minute stop time format with one 30 second time out for each team and over-time if applicable will be as per rule 35 below.
- 31.All Final games will be a **10-10-15** minute stop time format with one 30 second time out for each team and over-time if applicable will be as per rule 35 below.
- 32. Any player or team official ejected from a game for a major or match penalty must serve the penalty during the remainder of the tournament. OMHA regulations and suspensions apply to all penalties assessed during tournament games. All fighting major penalties will result in an immediate suspension from the tournament for the player.
- 33. Abusive behaviour by any player, team official or fan will not be tolerated and will result in the guilty person/persons being expelled from the tournament.
- 34.In the event of a dispute, the decision of the Tournament Convenor shall be final.
- 35. Overtime for quarter-finals, semi-finals and finals are sudden victory:
 - i. 5 minutes 4 on 4 with goalie
 - ii. 3 minutes 3 on 3 with goalie
 - iii. 2 minutes 2 on 2 with goalie

If a team is penalized during the sudden victory periods, the penalized player will serve his/her entire penalty. The offending team will play shorthanded.

Teams will not play less than 4 vs 3 during a penalty.

If still tied, each team will select 5 players for a shoot-out. All 10 players will shoot once on a rotation basis concurrently at each end. The team scoring the most goals will be declared the winner. If still tied the shootout procedure will repeat on a sudden death basis. You must use 10 different players until a player can shoot a second time.